April 2011

ISSN: 1545-679X

# INFORMATION SYSTEMS EDUCATION JOURNAL

### In this issue:

4. **Community-Based Research Approach to Develop an Educational Web Portal**Lara Preiser-Houy, California State Polytechnic University
Carlos J. Navarette, California State Polytechnic University

## 14 Exploring Impact of Self-Selected Student Teams and Academic Potential on Student Satisfaction

Vic Matta, Ohio University Thom Luce, Ohio University Gina Ciavarro, Ohio University

### Taking it to the Top: A Lesson in Search Engine Optimization

Mark Frydenberg, Bentley University John S. Miko, St. Francis University

### 41 Distance Learning: An Empirical Study

Mehdi Sagheb-Tehrani, Bemidji State University

### 53 A Financial Technology Entrepreneurship Program for Computer Science Students

James P. Lawler, Pace University Anthony Joseph, Pace University

## 60 Student Perceptions of Instructional Tools in Programming Logic: A Comparison of Traditional versus Alice Teaching Environments Leah Schultz, Tarleton State University

## Online Support Services for Undergraduate Millennial Students Marie Pullan, Farmingdale State College

## 99 An Enterprise System and a Business Simulation Provide Many Opportunities for Interdisciplinary Teaching

Jennifer Kreie, New Mexico State University James Shannon, New Mexico State University Carlo A. Mora-Monge, New Mexico State University

## 107 What Predicts Student Success in Introductory Data Management Classes? An Investigation of Demographic, Personality, Computer-Related, and Interaction Variables

Kenneth J. Harris, Indiana University Southeast Ranida B. Harris, Indiana University Southeast Alysa D. Lambert, Indiana University Southeast



The Information Systems Education Journal (ISEDJ) is a double-blind peer-reviewed academic journal published by EDSIG, the Education Special Interest Group of AITP, the Association of Information Technology Professionals (Chicago, Illinois), Publishing frequency is quarterly. The first year of publication is 2003.

ISEDJ is published online (http://isedjorg) in connection with ISECON, the Information Systems Education Conference, which is also double-blind peer reviewed. Our sister publication, the Proceedings of ISECON (http://isecon.org) features all papers, panels, workshops, and presentations from the conference.

The journal acceptance review process involves a minimum of three double-blind peer reviews. where both the reviewer is not aware of the identities of the authors and the authors are not aware of the identities of the reviewers. The initial reviews happen before the conference. At that point papers are divided into award papers (top 15%), other journal papers (top 30%), unsettled papers, and non-journal papers. The unsettled papers are subjected to a second round of blind peer review to establish whether they will be accepted to the journal or not. Those papers that are deemed of sufficient quality are accepted for publication in the ISEDJ journal. Currently the target acceptance rate for the journal is about 45%.

Information Systems Education Journal is pleased to be listed in the 1st Edition of Cabell's Directory of Publishing Opportunities in Educational Technology and Library Science, in both the electronic and printed editions. Questions should be addressed to the editor at editor@isedj.org or the publisher at publisher@isedj.org.

### 2011 AITP Education Special Interest Group (EDSIG) Board of Directors

Alan Peslak Penn State University President 2011

Wendy Ceccucci Quinnipiac University Vice President

Michael Smith

High Point University

Tom Janicki Univ of NC Wilmington President 2009-2010

Scott Hunsinger Appalachian State University Membership Director

Secretary

Brenda McAleer Univ of Maine Augusta Treasurer

Director

Michael Battig George Nezlek
Saint Michael's College Grand Valley State University Director

Leslie J. Waguespack Jr **Bentley University** Director

Mary Lind North Carolina A&T St Univ Director

Li-Jen Shannon Sam Houston State Univ Director

S. E. Kruck James Madison University JISE Editor

Kevin Jetton Texas State University FITE Liaison

Copyright © 2011 by the Education Special Interest Group (EDSIG) of the Association of Information Technology Professionals (AITP). Permission to make digital or hard copies of all or part of this journal for personal or classroom use is granted without fee provided that the copies are not made or distributed for profit or commercial use. All copies must bear this notice and full citation. Permission from the Editor is required to post to servers, redistribute to lists, or utilize in a for-profit or commercial use. Permission requests should be sent to Wendy Ceccucci, Editor, editor@isedj.org.

# INFORMATION SYSTEMS EDUCATION JOURNAL

### **Editors**

Wendy Ceccucci Senior Editor

Quinnipiac University

Thomas Janicki
Publisher

University of North Carolina Wilmington

**Nita Brooks** 

**Associate Editor** 

Middle Tennessee State University **George Nezlek** Associate Editor

Grand Valley State University **Don Colton** 

**Emeritus Editor** 

Brigham Young University Hawaii

### ISEDJ Editorial Board

Alan Abrahams Virginia Tech

Mike Battig Saint Michael's College

Gerald DeHondt II Grand Valley State University

Janet Helwig Dominican University

Mark Jones Lock Haven University

Cynthia Martincic Saint Vincent College Brenda McAleer University of Maine at Augusta

Monica Parzinger St. Mary's University San Antonio

Doncho Petkov Eastern Connecticut State Univ.

Samuel Sambasivam Azusa Pacific University

Mark Segall Metropolitan State College of Denver

Li-Jen Shannon Sam Houston State University Michael Smith High Point University

Karthikeyan Umapathy University of North Florida

Laurie Werner Miami University

Bruce White Quinnipiac University

Charles Woratschek Robert Morris University.

Peter Y. Wu Robert Morris University

# Taking it to the Top: A Lesson in Search Engine Optimization

Mark Frydenberg
mfrydenberg@bentley.edu
Bentley University
Computer Information Systems Department
Waltham, MA

John S. Miko jmiko@francis.edu Saint Francis University Business Administration Department Loretto, PA

### Abstract

Search engine optimization (SEO), the promoting of a Web site so it achieves optimal position with a search engine's rankings, is an important strategy for organizations and individuals in order to promote their brands online. Techniques for achieving SEO are relevant to students of marketing, computing, media arts, and other disciplines, and many college courses have begun to include SEO as part of their curricula. This paper describes an exercise for learning about SEO that mimics a popular online event known as an SEO contest. Contest participants implement a variety of SEO techniques in order to achieve the top position for an assigned word or phrase in a search engine's results. This paper also examines the learning benefits that such an exercise provides.

Keywords: Web 2.0, Search engine, Search Engine optimization, contest, learning

#### 1. INTRODUCTION

The process of promoting a Web site so that it becomes easily discoverable by search engines is known as Search Engine Optimization (SEO). Because a higher placement within search results is more likely to drive traffic to a Web site, companies, bloggers, and individuals go to great lengths to have their names or products found within the first page of a search engine's results. The process of SEO is part art and part science. Two popular techniques for improving a site's ranking among search engines include modifying its HTML code to contain relevant keywords, and promoting the site on other Web sites via external links known as back links. As

the amount of content on the Web grows, it becomes increasingly important to include appropriate metadata that will enable search engines to find it.

This paper describes a competitive exercise in which students create a Web site to promote a fictitious product online, and vie for top positions within search results on three popular search engines. Their goal is to implement a variety of SEO techniques in order to determine those which are the most effective. Students at two universities participated in this exercise during the spring 2010 semester.

One group was enrolled in CS 299, an experimental, multi-disciplinary elective course Web 2.0: Technology, Strategy, Community, offered at a business university in Massachusetts. CS 299 introduces students to technologies, 2.0 concepts, applications, and their impact on business and society. The second group of students was enrolled in MIS 342, an e-commerce and emarketing elective course offered at a small, private liberal-arts university in Pennsylvania. MIS 342 introduces students to the technological infrastructures, corporate strategies, and use of computer networks for Internet retailing. Because SEO is increasingly becoming a necessary skill in the work place, understanding search engine optimization methods and techniques will benefit students' future careers in advertising, Web development, multimedia, marketing, and business. (Spradling, Strauch & Warner, 2008; Middleton, 2009)

#### 2. SEO IN THE CURRICULUM

While other Web 2.0 topics such as social networking, creating digital media, and online publishing and collaboration tools are making their way into Information Technology classrooms (Saulnier, 2007; Frydenberg & Press, 2010; Sendall, Ceccucci, & Peslak, 2008), and while Web systems and technologies are key knowledge areas in the Association of Computing Machinery (ACM)'s IT 2008 curriculum guidelines (Association for Computing Machinery, 2008), Search Engine Optimization is "the last key web systems topic that is missing from IT 2008". (Connolly, 2009).

The IS 2010 curriculum includes Web 2.0 topics in IS 2010.1 (Foundations of Information Systems) and the IS Innovation and New Technologies elective. The latter elective course suggests a unit on strategic importance of search, how search works, and how search is monetized. While "the topics [in this course] are a means to delivering an understanding of how IS shapes and enables organizations for competitive advantage by leading industries in IT-enabled innovations", SEO is specifically not mentioned. (Topi, Valacich, Wright, Kaiser, Nunamaker, Sipior, & deVreede, 2010, p. 411).

"Search engines in general (and Goaogle in particular) act now as the main portal into most public Web sites. As such, it is increasingly important that students learn how search

engines work, how to design web sites for optimal search engine results, and how sponsored links systems such as Google's AdSense work." (Connolly, 2009, p. 76). He proposes a fourth year optional course that expands on client-server and database topics to include JavaScript application development, AJAX, using Web APIs, web deployment, hosting, and analytics, and search engine optimization.

As undergraduate IT curricula evolve from Computer Science toward Web (Berners-Lee, Hall, Hendler, Shadbolt, Weitzner, 2006; Hendler, 2008; White, 2010) the need for understanding how search engines work will become an integral part of teaching about Web information and retrieval. "Our everyday use of the Web depends on fundamental developments in CS that took place long before the Web was invented. Today's search engines are based on, for example, developments in information retrieval with a legacy going back to the 1960s." (Hendler, 2008, p. 62)

SEO has found its place into some college computing and IT courses. (Sabin, Higgs, Riabov & Mereira, 2005; McCown, 2010). McCown (2010) describes an innovative undergraduate course on Search Engine Development, in which students who have software development experience write code to develop or enhance open source search engine application. They also learn how search engines and crawlers work to gather and organize online information to provide relevant results. Students find the topic relevant since a search engine is often one's entry point to the Web.

SEO is taking its place outside of the computing classroom as well. Students enrolled in Ecommerce and e-business courses cover SEO at several universities. As the Web has evolved over the past decade, e-commerce courses have evolved from "'softer' skills such as project management, E-business concepts, teamwork...to include more server-side programming and database skills" as well as more "technical and e-commerce concepts such as e-marketing, security, SSL, web services, search engine optimization, server configuration, user tracking, [and] advanced database concepts." (Sandvig, 2007, p. 215).

Marketing students learn SEO techniques so they can promote future businesses online. (Charlesworth, 2009; Xing & Zhangxi, 2006) Spradling et al. (2008) introduced an interdisciplinary Bachelor of Science Degree in Interactive Digital Media. Their new media concentration curriculum "includes instruction in writing, design, audio and video for the web, site organization, and search engine optimization." (p. 390). Hanson, Thackeray, Barnes, Neiger, and McIntyre (2008) claim an awareness of Web 2.0 concepts can be beneficial to health educators. "Ultimately, if health educators are going to use new Internet communication channels, they must learn how to increase traffic or visits to websites using Web 2.0 tools.... SEO and pay-per-click advertising ... have important implications for health educators wishing to reach target audiences more effectively through the internet." (p. 163).

Selcher (2005) discusses the need for SEO in order to perform research. Students of library and information science learn to use search engines and basic SEO principles: such as the popularity of the source of hyperlinks to a given web page. "Critical examinations of Google search results are imperative for understanding how information is organized and retrieved. By introducing ideas of relevance, proximity and ranking, students can transfer learned skills to other information resources." (Atwater-Singer, 2006, p. 3).

While the literature points to examples of courses that include SEO in their content, little has been written about teaching methods and ways to engage students in learning about SEO techniques. Sabin et al. (2005) describe an exercise in which students must refine search queries to find an effective combination of search terms that will result in a particular site rising to the top of the Google search results. This paper describes a competitive SEO exercise that models a real world environment in which companies vie for top positions in search engine results on three popular search engines.

Given the importance of SEO as a valuable future career skill, and the variety of technical skills and techniques that one might try in order to improve a site's ranking, these research questions emerged:

- What do students understand about SEO as part of an organization's online strategy?
- What SEO techniques will students try, and find most effective to promote a product or company online?
- How does participating in a competitive SEO exercise impact student learning about SEO?

### 3. SEARCH ENGINES, SEO TECHNIQUES, AND SEO CONTESTS

As the World Wide Web has matured, the role of search engines has become more prominent. "Search engines have gained an increasingly powerful position by channeling the attention of millions of users." (Evans, 2007, p. 21.) At its simplest, a search engine is "comprised of three main components: a database of web pages (called an index), a method for finding web pages and indexing them, and a way to search the database." (Malaga, 2007, p. 69). While there are dozens of search engines, according to recent report released by marketing research firm Experian Hitwise (May, 2010), only three, Google (71.4%), Yahoo! (15%), and Bing (9.5%) account for approximately 95% of all searches. Search engines display results based on a page's relevance to the desired search terms. In addition to content on the page itself, Google's PageRank algorithm assumes that hyperlinks from one page to another serve as "a sort of endorsement of the 'authority' of the page being linked to." (Hendler, 64) There are over 200 different factors used by Google to determine a page's ranking. (Evans, 2007, p. 21)

Online businesses rely on search engines to generate traffic to their Web sites through the use of both organic and sponsored search results.

While sponsored results appear in search listings for key words purchased by an advertiser using an online advertising program such as Google AdWords, organic search results are based on a Web page's relevancy for a key word or phrase as determined by the search engine's ranking algorithms. The "enormous success [of search engines] ... has inevitably yielded techniques to ... improve search rank, leading, in turn, to the development of better search technologies." (Hendler, p. 64)

SEO requires an understanding of how search engines work in order to find information. Search engines rely on applications called spiders or bots that "crawl" the Web looking for new pages to index. Spiders often examine the structure of a Web page in order determine relevance of its content. For example, some spiders give certain elements of a Web page, such as its title and its major heading, special emphasis (Morochove, 2008, p. 47). Manually submitting a Web page's URL to a search engine may cause its content to be indexed as well.

The location of an item in a search engine's results is critical for many organizations. According to Jansen and Spink (2006), 73 percent of search engine users never look beyond the first page of returned results. For this reason, companies aggressively compete to be ranked among the top listings. "Because of the importance of high search engine rankings and the profits involved, search engine optimizers look for tools, methods, and techniques that will help them achieve their goals." Malaga 2010, p.3. This is evidenced by the fact that organizations spent over \$1.4 billion on SEO in 2008 and this figure is expected to grow. (SEMPO, p. 4).

It is possible to modify the content of a Web page in order improve its ranking or position within a search engine's results. "The ranking of Web pages based on their keywords can be improved with design, [and] as a result, these improvements in search engine position are correlated with increased hits." (Turns & Wagner, 2001, p. 9).

There are several commonly used techniques to influence or improve a page's position within search results. These include indexing (registering a site and its pages with a search engine and creating an XML site map), on-site optimization techniques (modifications made to the HTML code for the site itself) and off-site optimization (activities that take place on other sites to draw traffic to a particular site) (Curran, 2004; Jones, 2008; Malaga, 2010).

On-Site Optimization techniques include placing key words in the page title or meta-tags, including key words in HTML file names, and placing key words in headings and page content. Off-Site optimization techniques include encouraging and providing back links (links from other sites to yours), promoting a site using

social media tools such as Facebook or Twitter, and selecting a relevant domain name.

Marketing organizations often hold SEO Contests in order to gain data on the effectiveness of various SEO techniques. An SEO contest is an online event in which participants must create a Web site that is optimized such that their site achieves the highest position or ranking in search results for a specified phrase. The winners generally receive a cash prize. (Evans, 2007)

### 4. METHODOLOGY

This section describes a project given to students in two sections of CS 299 and one section of MIS 342 to engage them in learning about SEO techniques. This project is modeled after standard SEO Contests (Evans, 2007). This project required students to create a Web site for a fictitious iPhone application. Students in the two sections of CS 299 promoted fictitious iPhone applications for Norwegian Tourism or Burmese recipes, while students in MIS 342 promoted an iPhone application for Tuvaluan recipes. These topics were chosen because they contained words and phrases that were commonly searched on Google individually, and in some combination, but a check on Google prior to the start of the project showed no search results for pages containing all of the relevant keywords.

After four weeks, the students whose pages ranked the highest in the results of the three most popular search engines, Google, Bing, and Yahoo! received a bonus.

Students were permitted to choose any Web platform or application with which they were familiar in order to create their Web sites. Each site had to have at least two pages: the home or landing page must contain sample content about the fictitious product, and a second page had to contain a description and log of the steps that students completed in to optimize the site for search engines to find. Students were asked to record the date and the position/ranking of their site within search results on Google, Bing, and Yahoo! every day for the duration of the project in order to try to determine those actions which produced higher positions in search results. Each Web site had to display a disclaimer informing the reader that this site was created for an

academic exercise, and that the product represented was not a real product.

There were some small differences in implementation of the assignment between the CS 299 and MIS 342 classes. Due to class sizes, CS 299 students worked in groups of three or four; MIS 342 students completed the project individually. CS 299 students had an incentive of 5% extra credit on the final exam to those who made the first page of search results. The two MIS 342 who made the top of the search results received gift cards to a regional convenience store.

All MIS 342 students had previously purchased their own domain names and hosted their Web sites on the college server, while CS 299 students were not required to purchase a domain name. Most MIS 342 students coded the HTML for their sites manually, while most CS 299 students used free Web applications such as WordPress, Yola, Blogger, or Google Sites to create their Web sites.

The instructors of CS 299 and MIS 342 provided a similar lecture and reading materials to their respective students regarding Search Engine Optimization prior to the start of this exercise, including the techniques mentioned above. Students in both courses were surveyed at the end of the four-week exercise regarding their attitudes toward the exercise, understanding of SEO techniques and concepts prior to starting and after completing the exercise, and the SEO techniques they implemented that they found to be most effective.

Figure 1 in Appendix I shows Google's search results for the phrase "norwegian tourism iPhone application." Note that the highest ranking result is from a purchased domain name, norwegianiphoneapp.net, and from norwegiantourism.net, trails it slightly. One group created a page for its site on Facebook, and another student used digg.com to vote or endorse his group's site. Both of these activities, which mentioned and contained back links to their respective sites, appeared closer to the top of the Google search results. Tweets from students who promoted their site on Twitter also appeared in the first page of Google's search results.

Two other Web sites, created and hosted with Yola and WordPress, as identified by the subdomains norwegianiphone.yolasite.com and norwegiantourismiphoneapp.wordpress.com, respectively, also appear lower in the first page of the Google search rankings.

Figure 2 (a) in Appendix I shows the home page for the top-ranking site on Google, norwegianiphoneapp.com. It is a blog created with WordPress, which students updated regularly during the contest. The blog's sidebar also contains a Twitter Feed (Figure 2(c)) for the application.

Figure 2(b) in Appendix I shows some of the steps taken by the winning team. They purchased some domain names and immediately installed Google Analytics, a software tool for providing statistics on site usage, at the start of the project. While this did not necessarily impact their site's position in the search results, it gave the students experience with using such a tool, and a sense of the popularity of their site as they promoted it by asking friends to click on or place back links to their site.

Figures 2(c) and (d) in Appendix I show the site's ranking and an analysis of the ranking data gathered, and Figure 2(e) shows a Facebook fan page that the students created for their fictitious iPhone application. Figure 2(f) shows some of the statistics from Google Analytics.

### 5. ASSESSMENT OF SEO LEARNING

Sixteen MIS 342 students and 38 CS 299 students participated in this exercise during the spring 2010 semester. Prior to the start of the project 40 of the 54 students (74.1%), indicated that they either "strongly disagreed" or "disagreed" with the statement that they were familiar with SEO techniques prior to the project. This suggested that while they may have been familiar with the importance or objectives of SEO, most students have not taken the steps to actually optimize a site. As shown in Figure 1, 49 of the 54 students (90.7%), reported having a better understanding of SEO techniques after the completion of the project.

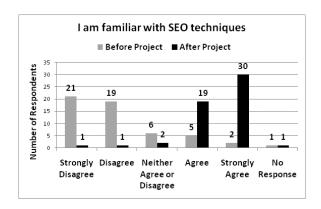


Figure 1. Familiarity with SEO at the start and end of the contest.

Students who completed this project had an increased understanding and familiarity with SEO techniques. The exercise provided "just in time" learning about SEO through hands-on experience. One student remarked:

I learned a lot about SEO because I didn't know anything about it before. I'm not an MIS major so a lot of this was new to me like optimizing websites. I now know how to do this and feel more positive about the subject matter. I would love to learn more about this topic because I want to diversify my understanding of the subject matter so I can apply it to my future job, if needed.

Figure 2 shows the most popular techniques that students used to promote their sites. The most popular that they used were keywords in meta tags, title tags, and content of a Web page.

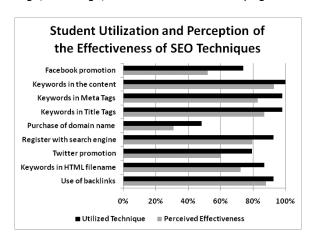


Figure 2. Techniques used and their perceived effectiveness.

These results align closely with an experimental research study conducted by Evans (2007) that concluded that high quality content (p. 27) and the number of backlinks into a web page (p. 30) are two of the primary factors in determining a web page's placement among search results. Further, all 5 of these techniques are among those highly recommended by leading search engine practitioners (Jones, 2008).

Students also realized that it takes dedication to achieve results.

I learned that it's not easy to optimize your website. It takes a lot of time along with patience for it to work. You need to constantly be up-to-date with it, so that your website shows up on search engines. One minute it may be there, while the other it may lose its [higher] ranking.

It is interesting to note that while fewer than half of the students purchased a relevant domain name (they were not required to do so for the project), 30% felt that purchasing a domain name is not an effective technique for SEO. Only a few CS 299 students purchased relevant domain names for their Web sites, while all MIS 342 students made use of the personal domain names that they had previously purchased as part of their course. Several CS 299 students commented on the fact that purchasing a relevant domain name gave some groups an unfair advantage. One student said:

I learned that if you actually spent money-you won the competition. I think the assignment should've excluded ways in which you pay to get to the top. We all know that if you pay enough for something-- you can be on top. Using alternative resources and capabilities that we were supplied with should've been enough.

Another student said that "Winners ultimately invested their own money into the project making them win. By purchasing several domain names, prime opportunity was given to them." Said a third, "Those who purchased domain names seemed to have better results than those who used 'free' website domains," referring to names chosen as subdomains of popular Web creation tools, such as norwegiantourism.wordpress.com.

In addition to the techniques listed above, students hypothesized on other success strategies for SEO. One group discovered that "having a dynamic website with blog capabilities is was much easier to get recognized by the search engines than having a static website." Others commented on the perceived need to frequently update their sites in order to maintain their search rankings. Said one student: "I learned that in order to achieve a good result your page must be continuously updated. Also, even if you buy a domain name which includes the keywords of the search, you may not come first in the search results. SEO is not always a precise science."

As previously stated, this project was modeled after a popular SEO Contest. Figure 3 conveys that 31 of the 54 students (57.4%) "agreed" or "strongly agreed" that the competitive nature of the project was an incentive for them to work more regularly at completing this project.

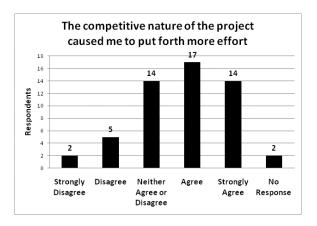


Figure 3. Impact of competition on student effort.

#### Said one student:

I learned the most efficient and effective means of SEO. Not only did the competitive atmosphere contribute to this, but the overall goal to see your site first on Google. Going forward I recommend this project for future classes as it is an effective means to learning to key concepts of SEO.

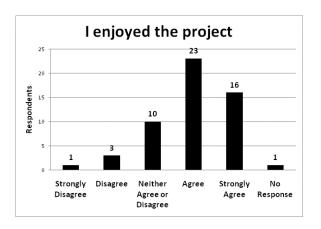


Figure 4. Measure of student enjoyment.

Figure 4 shows that overall, 39 of the 54 students (72.2%) "agreed" or "strongly agreed" that the SEO project was enjoyable. Several remarked, as did this student, that the exercise gave them experience in SEO that will be beneficial in their future careers:

I learned how to promote a Web site and how to drive traffic towards that website. I also learned several techniques on how to improve your standing in a Google search. The SEO project will be useful for the future especially since more and more businesses are using the internet to reach potential customers.

### 6. CONCLUSION

Search Engine Optimization is a relevant topic to introduce to students of computing, marketing, business, health educators, and disciplines. Students see the value for companies, bloggers, and individuals to have the top position in search engine results in order to promote their products, services, or brands. The SEO contest described here provides students with a controlled environment to implement the SEO techniques they learn about in the classroom in order to determine effectiveness. In the process they learn that effective SEO is part art, part science, and part luck, and that positive results cannot be accomplished in a short time. This exercise provides valuable skills that will be helpful in their future careers.

#### 7. REFERENCES

- Association for Computing Machinery. (2008). Information 2008: Curriculum guidelines for undergraduate degree programs in information technology. Retrieved May 15, 2010 from http://www.acm.org//education/curricula/IT 2008%20Curriculum.pdf.
- Atwater-Singer, M. (2006). Google whacking: Exploiting Google in an instructional classroom. *Indiana Libraries*, 25(4). Retrieved from https://scholarworks.iupui.edu/handle/1805/1499.
- Berners-Lee, T., Hall, W., Hendler, J., Shadbolt, N., & Weitzner, D. (2006). Creating a science of the web. *Science*, *313*(5788), 769-771.
- Charlesworth, A. (2009). *Internet Marketing: A practical approach*. Oxford, UK: Butterworth-Heinemann.
- Connolly, R. W. (2009). No longer partying like its 1999: Designing a modern web stream using the IT2008 curriculum guidelines. Proceedings from *The 10<sup>th</sup> ACM conference on SIG-information technology education*. York: Association of Computing Machinery, 74-79. Retrieved May 15, 2010 from http://doi.acm.org/10.1145/1631728.1631752.
- Curran, K. (2004). Tips for achieving high positioning in the results pages of the major search engines. *Information Technology Journal*, 3(2), 202-205.
- Evans, M. P. (2007). Analyzing Google rankings through search engine optimization data. *Internet Research*, *17*(1), 21-37.
- Experian Hitwise. (2010, May). Google share of search at 71 percent for April 2010. Retrieved May 19, 2010 from http://www.hitwise.com/us/presscenter/press-releases/google-searches-apr-10/.
- Frydenberg, M. & Press, L. (2010). From computer literacy to Web 2.0 literacy: Teaching and learning information technology concepts using Web 2.0. *Information Systems Education Journal*, 8(10).
- Hanson, C., Thackeray, R., Barnes, M., Neiger, B. & McIntyre, E. (2008). Integrating Web

- 2.0 in health education preparation and practice. *American Journal of Health Education*, 39(3) 157.
- Hendler, J., Shadbolt, N., Hall, W., Berners-Lee, T. &l Weitzner, D. (2008). Web science: an interdisciplinary approach to understanding the web. *Communications of the ACM, 51* (7), 60-69. Retrieved May 20, 2010 from http://doi.acm.org/10.1145/1364782.13647 98.
- Jones, K. B. (2008). *Search Engine Optimization*. Indianapolis, IN: Wiley Publishing.
- Malaga, R. A. (2007). The value of search engine optimization: An action research project at a new e-commerce site. *Journal of Electronic Commerce in Organizations*, *5*(3), 68-82.
- Malaga, R. A. (2010). Search engine optimization black and white hat approaches. *Advances in Computers*, 78, 2-41
- McCown, F. (2010). Teaching web information retrieval to undergraduates. Proceedings from *The 41<sup>st</sup> ACM technical symposium on computer science education*. Retrieved May 15, 2010 from http://doi.acm.org/10.1145/1734263.17342 94.
- Middleton, D. (2009, December 28). Landing a job of the future takes a two track mind, Wall Street Journal. Retrieved May 20, 2010 from http://online.wsj.com/article/SB1000142405 2748703278604574624392641425278.html.
- Morochove, R. (2008). Search engine optimization: Advertising 101. *PC World*, 26(7), 47.
- Sabin, M., Higgs, B., Riabov, V, & Mereira, A. (2005). Designing and running a pre-college computing course. *Journal of Computing Sciences in College, 20*(5), 176-187.
- Sandvig, J. (2007). Selection of server-side technologies for an e-business curriculum. Journal of Information Systems Education, 18(2), 215.
- Saulnier. (2007). Child is father to man: Social software in the IS 2007 curriculum. *Information Systems Education Journal, 5* (37), 1-10.
- Selcher, W. (2005). Use of Internet sources in international studies teaching and research.

- International Studies Perspectives, 6, 174-189
- Sendall, P., Ceccucci, W., & Peslak, A. (2008). Web 2.0 matters: An analysis of implementing Web 2.0 in the classroom. *Information Systems Education Journal*, 6(64), 3-14.
- Spradling, C., Strauch, J., & Warner, C. (2008). An interdisciplinary major emphasizing multimedia. *Proceedings of the 39th SIGCSE Technical Symposium on Computer Science Education (SIGCSE '08)*. ACM, New York, NY, 388-391. Retrieved May 14, 2010 from http://doi.acm.org/10.1145/1352135.13522
- Topi, H., Valacich, J. S., Wright, R., Kaiser, K., Nunamaker, J., Sipior, J., & deVreede, G. (2010). IS 2010: Curriculum Guidelines for Undergraduate DegreePrograms in Information Systems. Communications of the Association for Information Systems 26 (18). 360-427. Retrieved May 20, 2010 from http://aisel.aisnet.org/cais/vol26/iss1/18/

- Turns, J. & Wagner, T. (2001). Continuing medical education: Observations of a CME course. Technical Report PETTT-01-PT-01. Program for Educational Transformation Through Technology, University of Washington, Seattle, Washington. Retrieved May 20, 2010 from http://depts.washington.edu/pettt/papers/ar thritis/cme.pdf.
- White, B. (2010). The emergence of web science. [Video file]. Retrieved May 14, 2010 from http://video.filestube.com/watch,215cac7d5f 8347ce03ea/Bebo-White-Emergence-of-Web-Science-%C4%8Das%C5%A5-1.
- Xing, B. & Zhangxi, L. (2006). The impact of search engine optimization on online advertising marketing. Proceedings from *The 8th International Conference on Electronic Commerce*. ACM, New York, NY, 519-529. Retrieved May 14, 2010 from http://doi.acm.org/10.1145/1151454.11515 31.

### Editor's Note:

70.

This paper was selected for inclusion in the journal as an ISECON 2010 Distinguished Paper. The acceptance rate is typically 7% for this category of paper based on blind reviews from six or more peers including three or more former best papers authors who did not submit a paper in 2010.

### Appendix I - Additional Figures

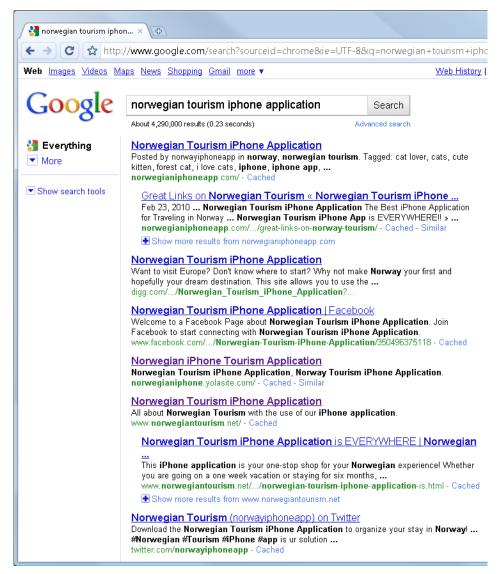


Figure 1. Google search results for "norwegian tourism iphone application."



Figure 2 (a). Home page for norwegianiphoneapp.com implemented in Wordpress.

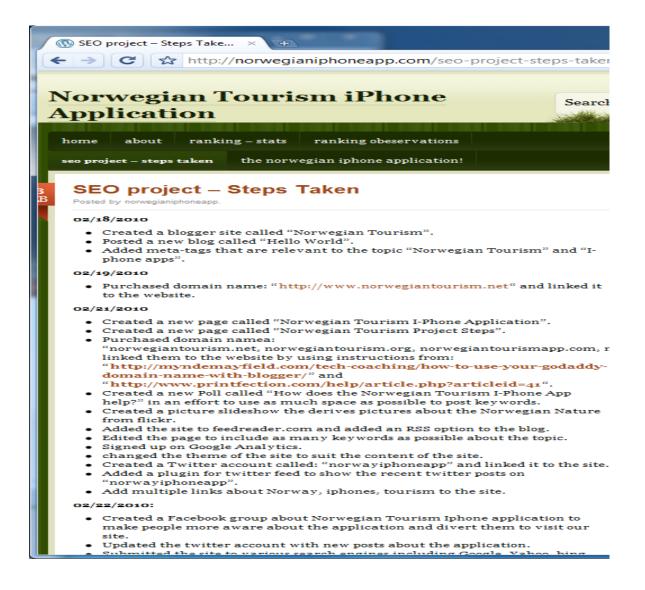
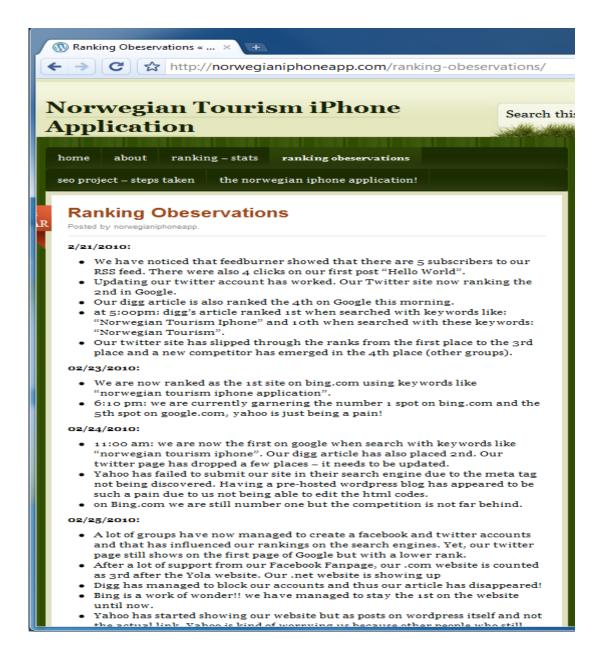


Figure 2(b). Steps taken to complete the SEO contest include creating a blog, purchasing a domain name, signing up fot twitter, and submitting the site to various search engines.



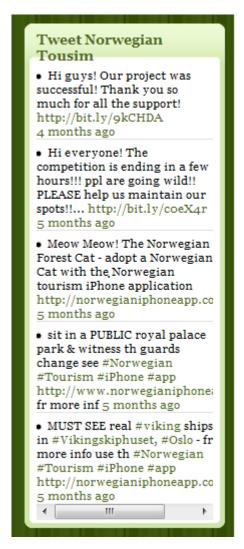


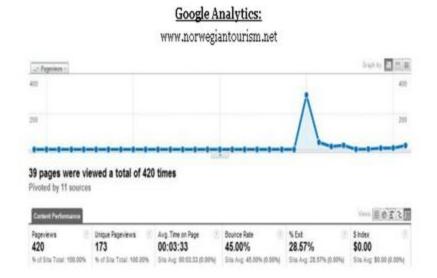
Figure 2(c). Ranking Observations at the start and end of the contest, and the site's Twitter feed



Figure 2(d). Placement in search results fluctuates the most on Google.



Figure 2(e). A Facebook Fan page to promote the Norwegian Tourism iPhone App Web site has 48 fans.





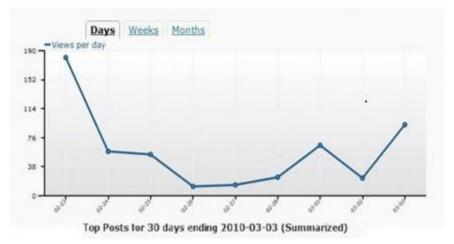


Figure 2(f). Google Analytics tracks site traffic.